



APPLICATION NOTE 4418

I²C Interface Connects Compact Flash Card to Microcontroller

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Abstract: This application note explains how to use an I²C I/O extender to connect a compact-flash (CF) card to the I²C interface of a microcontroller. The software commands for reading and writing data are explained. The MAX7311 I/O port extender is featured in the design circuit.

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Data logging usually requires considerable memory for storing the measured data, especially when the number of monitored channels is large. As a further complication, the limited internal data memory (RAM and EEPROM) of small microcontrollers and their lack of address and data ports often precludes the addition of external memory. The **Figure 1** circuit uses a 16-bit I²C I/O extender (U1, the [MAX7311](#)) to connect a compact-flash (CF) card to the I²C interface of a microcontroller. The I²C interface is a logical choice, because many circuits already use it for connecting external ADCs, DACs, real-time clocks, and other components.

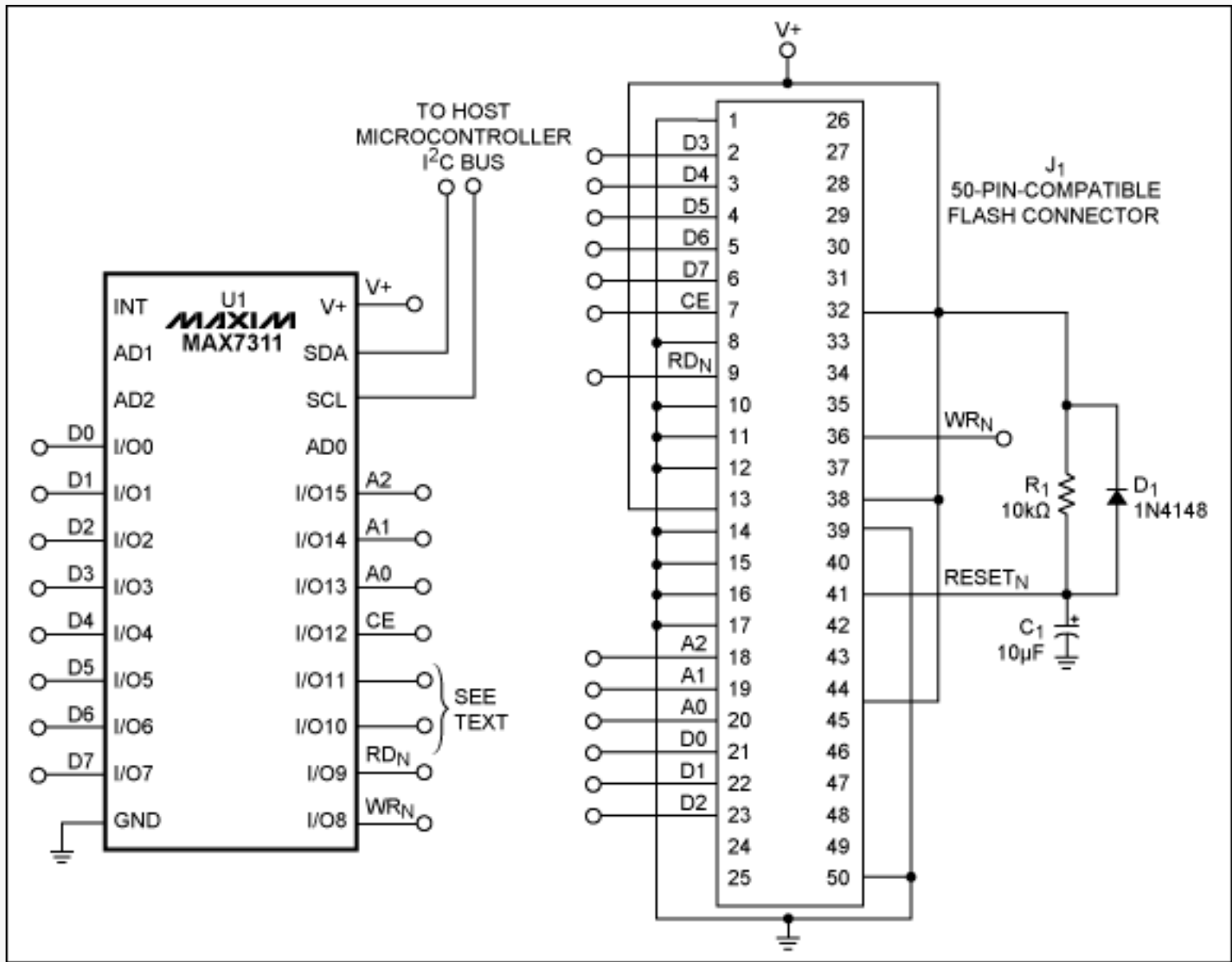


Figure 1. This circuit employs a 16-bit I/O extender (the MAX7311) to connect a compact flash connector to the I²C bus of a microcontroller.

The CF card is controlled in memory-mapped mode with an 8-bit-wide data bus. The MAX7311's port 1 (I/O lines 0–7) connects to the data bus of the CF card; port 2 connects to the address and control signals. The CF card's data registers can be read and written with the input and output registers of port 1. Port 2 addresses the correct register and generates the read and write signals.

To write to a specific register, you first write the data to port 1, configured as an output. Next, you write to port 2 three consecutive times with the same data, except for the WR_N pin which generates the write signal by toggling from 1 to 0 to 1. The address bits A2–A0 indicate the register to be written. A low on CE while RD_N is high enables the CF card. A similar procedure lets you read from a specific register. Port 1 is used as an input port, to be read after three writes to port 2, where the RD_N pin generates read signals by toggling from 1 to 0 to 1. After the three writes, the circuit reads port 1 and makes the data available. The three address bits let you read, write, and address eight internal registers:

Address	Register	Address	Register
0x00	Data	0x04	Cylinder low
0x01	Error/features	0x05	Cylinder high
0x02	Sector count	0x06	Select card/head
0x03	Sector number	0x07	Status/command

Register 0x00 is used for data exchange between the host and the CF card. Registers 0x03, 0x04, 0x05, and 0x06 are used to specify the track for reading or writing data. Each track contains 512 data bytes. The processor indicates reading/writing tracks and other functions by writing to the command register. You can read the status and error registers to obtain status (busy, data ready, etc.) and error conditions.

The two unused pins on port 2 (I/Os 10 and 11) can be used to drive LEDs showing circuit activity, or to read a jumper (set by the user) that instructs the processor to use or not use the card. If a second CF card is connected with a second MAX7311, the processor can switch from one card to the next; the user can unplug the card and process data on it without disturbing the data-logging process. The card is hot-pluggable when using a special CF connector. In that case, the MAX7311's interrupt output should be connected to an interrupt input on the microcontroller. Thus, an interrupt generated by placing or removing the jumper can be used to trigger the processor to switch to another card.

Software

Two I²C functions enable the microcontroller to read and write. If it has a hardware I²C interface, the functions can be quite simple. First, two functions are required for reading and writing to a MAX7311 port:

`Write_MAX7311(slv,prt,dat)` This procedure starts the I²C bus and sends data byte `dat` to port `prt` on the MAX7311 with slave address `slv`.

`Read_MAX7311(slv,prt)` This procedure starts the I²C bus and reads a data byte from port `prt` on the MAX7311 with slave address `slv`.

The functions above are used to create two other functions, which read and write to the CF card registers:

`Write_CF_REG(reg,dat)` This procedure uses `Write_MAX7311` to place the data `dat` on port 1. The same procedure is used to place the register address `reg` on port 2, together with the other control signals. The write is executed three times (toggling WR_N) to generate the write signal.

`Read_CF_REG(reg)` This procedure uses `Write_MAX7311` to address the CF-card register and generate the read signal. The `Read_MAX7311` procedure then reads the data from the register.

The functions available for reading and writing the card registers can now be used to create functions for accessing the CF-card sectors:

`Write_CF(cyl,head,sec)` This procedure uses `Write_CF_REG` to designate the target cylinder, head, and sector (registers 0x03 to 0x06) in a write operation. The CF card is then configured for data writing by writing 0x30 to the command register. `Write_CF_REG` is then executed 512 times to write the data (stored in a global array) to the data register. The CF card automatically adds this data to the current track.

`Read_CF(cyl,head,sec)` This procedure uses `Write_CF_REG` to designate the target cylinder, head, and sector in a read operation. The CF card is then configured for data reading by writing 0x20 to the command register. `Read_CF_REG` is then executed 512 times to read all 512 bytes from the track through the data register, and to place the data in a global array.

If the microcontroller's internal memory is too small for storing 512 bytes of data, you can write the sector from the loop in which the data acquisition is taking place. That is, after receiving each new measured data point, its value can be written to the CF card directly. More specifics on controlling the CF card can be found in the compact-flash specification document available for download from www.compactflash.org.

Related Parts

MAX7311: [QuickView](#) -- [Full \(PDF\) Data Sheet](#) -- [Free Samples](#)

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